

Polocrosse Rules Questions

1. The No.1 (attack) carries the ball over the penalty line. The No.3 (defence) player has a free throw from the place that the line was crossed. Where may the No.1 (attack) player be at the execution of the penalty?

- a. Following the No.3 (defence) player from the area.
- b. 10 metres from the spot where the penalty is to be taken.
- c. Next to the Umpire.

2. How many feet of a horse must cross the backline between the goalposts to constitute the awarding of a free goal (Penalty 4)?

- a. 2
- b. 3
- c. 1
- d. 4

3. When may a player make a move at the commencement of the match or line-up?

- a. When they want.
- b. When the ball leaves the umpires hand.
- c. When everyone is straight.

4. If the ball is resting on the penalty line, who is entitled to pick it up?

- a. Only No.1 or No.3 in the goal scoring area.
- b. The umpire picks up the ball & throws in from the nearest sideline.
- c. Only players in centre field.
- d. A spectator from the sideline.

5. In awarding a Penalty 2, where should the umpire award the penalty?

- a. On the penalty line from centre field going into the area.
- b. From the place the infringement took place.
- c. From the centre of centre field.

6. When can a player hit an opponent's racquet?

- a. At any time.
- b. Never.
- c. Only in an upward direction from the stick side.
- d. Only when the opponent has the ball or is in the act of gaining possession of the ball.

7. If an attempt at goal fails or is deflected over the backline by the No.3, where is the restart taken from.

- a. Anywhere.
- b. From a central spot on the penalty line.
- c. From the backline at the point it went out.

8. Can a player push opposition player with head or hand?

- a. Yes
- b. No

9. What is the maximum time a horse can play in one (1) day?

- a. 48 minutes
- b. 62 minutes
- c. 54 minutes
- d. 58 minutes

10. How much time should elapse for the umpire to declare a deadlock?

- a. 20 seconds
- b. 10 seconds
- c. 30 seconds
- d. 60 seconds

11. When contesting for the ball on the ground, are you able to hit the opposing players stick?

- a. No
- b. Yes, as long as they are in the act of gaining possession of the ball.
- c. Yes, as long as they are in the act of gaining possession of the ball, and the swing is in an upward direction.

12. After blowing the whistle for a foul and stopping the game an Umpire should...? (There is more than one answer).

- a. Give a lecture to all players.
- b. Tell the players why he/she stopped the game.
- c. Get stuck into the players that caused the foul.
- d. Tell the players who committed the foul.
- e. Tell the players what the penalty is to be.
- f. Indicate the spot from where the penalty is to be taken.

13. When may a player prod/hit a horse with a polocrosse racquet?

- a. In a line up to ensure it lines up correctly.
- b. When it is misbehaving.
- c. When it will not move fast enough.
- d. All of the above.
- e. None of the above.

14. If a penalty throw fails to travel 10 metres, the umpire will...?

- a. Give the ball to the opposing player.
- b. Throw the ball in from the nearest sideline in centre field.
- c. Throw the ball in from the nearest sideline to where the infringement occurred.

15. If the No.1 attempts a goal and the ball hits the No.3's racquet, horse or body and continues through the goal posts, what should the umpire do?

- a. Give the No.1 a free throw from the backline.
- b. Give the No.3 a free throw from the backline.
- c. Award the goal.
- d. Let the No.3 clear the area.

16. The term "sandwiched player" is defined as "when one player is sandwiched between two players with dangerous contact between the three horses concerned". Who causes the penalty?

- a. The person in the middle.
- b. The second person to make contact.
- c. The third person to make contact.
- d. The two outside players.
- e. The last person to make contact.

17. If an umpire is to throw the ball in correctly it should be...?

- a. Thrown in high enough to go out the back of the no.3's.
- b. Thrown in at the No.1's face, if they are too close.
- c. Within reach on the players sticks above the players heads, between the opposing ranks of players.
- d. None of the above.

18. If a racquet is dropped & a deadlock occurs, how long does the player have to retrieve the racquet?

- a. Ten (10) minutes.
- b. One (1) minute.
- c. Reasonable time to collect racquet.

19. What is considered "Dangerous Riding"?

- a. Bumping at an angle dangerous to a player or horse, bumping dangerously into another horse behind the saddle.
- b. Bumping with sufficient force to dislodge a horse from its line of travel.
- c. Jostling or bumping during time off or when the umpire has stopped play.
- d. Intentionally losing contact with the reins during play.
- e. All of the above.

20. If an umpire removes a whip or spurs from a player, how long is this in effect for?

- a. The remainder of the chukka.
- b. Three (3) minutes
- c. The remainder of the match.
- d. The remainder of the tournament.

21. The No.1 has lost possession of their racquet, whilst the No.2 from their team has possession of the ball. Can the No.2 pass the No.1 the racquet with the ball in the racquet?

- a. True
- b. False

22. At what point should the umpire stop play for the saddle cloth rule?

- a. When the saddle cloth hits the ground.
- b. If the player touches the saddle cloth.
- c. If the saddle cloth is lost or in danger of coming off.
- d. Never.

23. Is there an advantage rule in Polocrosse?

- a. Yes
- b. No

24. Can a ball be tapped along the ground?

- a. No
- b. Yes, as long as the racquet is not raised above the hock or knee.
- c. Yes, as long as the player is moving towards their attacking goal scoring area.
- d. None of the above.

25. Can a player reach across or under an opponent's horse's neck or body in order to dislodge the ball?

- a. Yes
- b. No

26. Must the No.1 horse be facing the goal posts when a goal thrown?

- a. No
- b. Yes

27. If a player deliberately rides outside the boundary line, or is ridden off and forced over the boundary line, at what point is the player required to reenter the field of play?

- a. At the spot the player crossed the boundary line.
- b. The player can get to the next area & then reenter the field of play.
- c. At a spot within 10 metres from the point the player went out, provided they ear in the same area that they went out of.

28. Is it legal to play a stallion?

- a. Yes
- b. No

29. What Australian standard do all helmets have to be?

- a. 4040
- b. 3176
- c. 3838
- d. 0001

30. What colour does the helmet have to be?

- a. Club colours.
- b. Black
- c. White
- d. Black or white, it doesn't matter.

31. After a missed shot at goal, where must the No.1 be when the No.3 restarts play?

- a. No.1 horses nose no closer than No.3's horses hip.
- b. No closer than 10 metres in any direction.
- c. The No.1 must follow the No.3 at a distance no closer than 10 metres.
- d. The No.1 must stand 10 metres in front of the No.3, in centre field.